

Digital Transformation of Ethnomathematics: Preserving Culture Through Technology in Mathematics Education

Benidiktus Tanujaya^{1*}, Lisnani Lisnani², Zidni Naufal Fadhil³

¹University of Papua University, Indonesia ^{2,3}State University of Surabaya, Indonesia *b.tanujaya@unipa.ac.id

Received: 1 October 2025 | Revised: 30 October 2025 | Accepted: 26 December 2025 | Published Online: 30 December 2025

Abstract

The integration of technology in education has revolutionized various disciplines, and mathematics education is no exception. This paper explores the digital transformation of ethnomathematics, a field that connects mathematical concepts with cultural practices, and how this intersection can be enhanced through the use of modern technological tools. By leveraging technology, the study aims to preserve and promote cultural heritage while simultaneously improving mathematical learning outcomes. Through the development of interactive digital tools, such as augmented reality (AR) and virtual reality (VR) applications, the paper demonstrates how indigenous knowledge systems and cultural representations can be seamlessly incorporated into mathematics curricula. The integration of these tools not only makes learning more engaging but also fosters a deeper connection between students and the cultural contexts in which mathematical ideas originate. Furthermore, the study highlights the significance of ethnomathematics in fostering cultural awareness and appreciation among students while encouraging critical thinking and problem-solving skills. The paper concludes by discussing the implications of this digital transformation in ethnomathematics for both educators and students, providing a pathway for the future of culturally relevant mathematics education in the digital age.

Keywords: Cultural Heritage, Digital Transformation, Ethnomathematics, Mathematics Education

Cite: Tanuwijaya, B., Lisnani., & Fadhil, Z. (2025). Digital Transformation of Ethnomathematics: Preserving Culture Through Technology in Mathematics Education. *Journal of Emerging Technologies in Ethnomathematics*, 1(2), 38-50.



INTRODUCTION

Ethnomathematics, a field pioneered by D'Ambrosio (1985), emphasizes the relationship between culture and mathematical practices. It seeks to uncover how mathematical concepts are embedded in cultural artifacts, traditional games, architectural designs, and community practices. In Indonesia and many other multicultural nations, ethnomathematics plays a crucial role in contextualizing mathematics education, making it more relevant and engaging for students (Permatasari et al., 2021; Gutiérrez, 2017).

At the same time, rapid technological development in the 21st century has reshaped educational approaches. The integration of digital tools—such as Android-based applications, augmented reality (AR), and learning management systems—offers opportunities to revitalize cultural contexts in mathematics learning (Rossano et al., 2020). Technology not only facilitates visualization and interaction but also supports cultural preservation by digitizing local knowledge and embedding it into modern pedagogical frameworks (Yaniawati et al., 2022). This article explores the digital transformation of ethnomathematics, focusing on how technology can be leveraged to preserve cultural heritage while enhancing mathematics learning outcomes (Ndlovu & Nkomo, 2020).

The rapid advancement of digital technologies in education offers significant opportunities for enhancing mathematics instruction. However, while technology has been integrated into many aspects of mathematics education, there is a notable gap in incorporating cultural contexts, particularly ethnomathematics, into digital learning platforms (Yandell, 2014). Ethnomathematics examines the ways in which different cultural groups understand, represent, and apply mathematical concepts in their daily lives (D'Ambrosio, 2001; Widdowson, 2015). This field of study bridges the gap between cultural knowledge and mathematical theory, but its integration into digital environments remains underexplored. As a result, while digital transformation has revolutionized mathematics education, it has largely neglected the preservation and dissemination of culturally specific mathematical knowledge. This oversight limits the potential for students to connect mathematical concepts with their own cultural contexts, thus hindering the development of culturally relevant and inclusive education (Bishop, 1988).

There is a significant gap in the literature regarding the integration of ethnomathematics into digital learning platforms. Although digital transformation has become a prominent trend in education (Hennessy et al., 2020), there has been limited research on how digital tools can be used to preserve and promote ethnomathematical knowledge. The gap of the research Lack of ethnomathematics content in digital educational tools: While digital tools such as educational apps, augmented reality (AR), and virtual reality (VR) are widely used in mathematics education, few have focused on embedding ethnomathematics (Bishop & Clements, 2003). The lack of comprehensive pedagogical frameworks for teaching ethnomathematics digitally means that educators do not have sufficient guidelines or resources to integrate cultural contexts into mathematics instruction effectively (Gomes et al., 2018). There is a scarcity of research examining



how digital ethnomathematics impacts students' cultural appreciation and mathematical understanding (Huang et al., 2020).

The purpose of this research is to explore how digital transformation can be leveraged to preserve and promote ethnomathematical knowledge in mathematics education. Specifically, the research aims to: 1) develop a framework for integrating ethnomathematics into digital learning environments, with a focus on preserving cultural knowledge through technological tools; 2) examine the role of digital tools such as augmented reality (ar), virtual reality (vr), and interactive applications in teaching ethnomathematical concepts, and evaluate their effectiveness in engaging students with cultural mathematical practices; 3) assess the impact of digital ethnomathematics on students' understanding of both mathematical concepts and the cultural contexts in which they are embedded, thereby fostering a more inclusive and culturally relevant education; 4) identify best practices for educators in using technology to present ethnomathematical content in an engaging and effective manner, ensuring that students can relate mathematical concepts to their own cultural experiences; 5) investigate the potential of digital ethnomathematics in promoting cultural appreciation and inclusivity in the mathematics classroom, contributing to the broader movement for culturally responsive pedagogy (ladson-billings, 1994).

METHOD

This study employed a qualitative library research approach (Snyder, 2019), reviewing peer-reviewed journal articles, conference proceedings, and conceptual works on ethnomathematics, technology integration, and mathematics education. The sources included international journals indexed in Scopus and national journals indexed in SINTA.

The analysis followed three stages: First, data collection to identify literature related to ethnomathematics, digital media, and cultural preservation. Second, thematic analysis to categorize themes such as: (a) cultural contexts in mathematics, (b) technological innovations in education, and (c) integration frameworks. The last, synthesis to combine insights to develop a conceptual framework for digital ethnomathematics.

The research follows a systematic and sequential approach to explore the integration of ethnomathematics into digital learning environments, aiming to preserve and promote cultural mathematical knowledge through technology. The research procedure consists of the following phases described in Figure 1.



Literature Identification and Data Collection

At this stage, relevant literature was identified and collected through comprehensive searches of academic databases. The sources included:

- 1. Peer-reviewed journal articles,
- 2. International conference proceedings, and
- 3. Conceptual and theoretical papers.

The literature focused on three main domains: ethnomathematics, digital technology in education, and cultural preservation in mathematics learning. Priority was given to articles published in Scopus-indexed international journals and national journals indexed in SINTA to ensure academic rigor and relevance.

Thematic Analysis of Literature

The collected literature was analyzed using **thematic analysis** to identify recurring patterns, concepts, and theoretical perspectives. The analysis resulted in the classification of themes into three major categories:

- 1. Cultural Contexts in Mathematics Education, emphasizing local wisdom, indigenous knowledge, and mathematical practices embedded in culture:
- Technological Innovations in Mathematics Education, including digital media, augmented reality, virtual reality, mobile applications, and other educational technologies; and
- 3. **Integration Frameworks**, focusing on pedagogical models and strategies that combine ethnomathematical content with digital technologies (Steffe, & Cobb, 2004).

This stage enabled the systematic organization of findings across diverse studies.

Synthesis and Conceptual Framework Development

In the final stage, insights from the thematic analysis synthesized construct a conceptual framework for digital ethnomathematics. This framework illustrates the role of technology as a medium for preserving cultural values while enhancing students' understanding of mathematical concepts. The synthesis highlights how digital transformation supports culturally responsive mathematics education and bridges traditional knowledge with modern learning environments.

Figure 1. The Phase of Research Procedure

Techniques of data collections was semi-structured interviews will be conducted with teachers and students involved in the pilot implementation of the digital ethnomathematics tools. The aim will be to gather insights into their experiences, perceptions, and cultural engagement with the tools. Focus Groups: Focus group discussions will be organized with students to further explore their understanding of ethnomathematics and their experiences using digital tools (Steffe, & Cobb, 2004). These discussions will help to identify themes related to cultural preservation and digital learning effectiveness. Observation: Classroom observations will be conducted during the pilot phase to assess how the digital tools are being utilized by educators and how students interact with them. Special attention will be given to student engagement and the integration of cultural content. Content Analysis: A content analysis of student work (assignments, projects, and digital interactions) will be performed to examine how students apply ethnomathematical knowledge in a digital context.



Techniques of data analysis were thematic analysis: The interview transcripts, focus group discussions, and classroom observation notes will be analyzed using thematic analysis (Braun & Clarke, 2006). Key themes related to cultural engagement, educational impact, and user experience will be identified and categorized. The analysis will help to uncover patterns in how students and teachers perceive and interact with the digital ethnomathematics tools. Coding and Categorization: Open coding will be used to assign labels to significant parts of the data. These codes will then be categorized into broader themes such as "cultural understanding," "mathematical learning," and "engagement with digital tools. Narrative Analysis: Students' responses and experiences, particularly in interviews and open-ended survey questions, will be analyzed through a narrative approach. This will allow the researcher to construct meaningful stories of how students engage with the cultural content and its impact on their mathematical understanding.

RESULT AND DISCUSSION

Result

1. Understanding Ethnomathematics in the Context of Digital Transformation

Ethnomathematics provides opportunities for students to connect abstract mathematical ideas with real-life cultural practices. For example, traditional Indonesian houses, batik patterns, and local games contain mathematical concepts of geometry, symmetry, and probability (Lisnani, 2020). However, the challenge lies in maintaining cultural authenticity while adapting these contexts into classroom practice.

Ethnomathematics refers to the study of mathematical concepts, practices, and techniques that are embedded within specific cultural contexts. These can include indigenous counting systems, ways of measuring time and space, geometrical patterns found in traditional crafts (like weaving or pottery), and even methods of solving practical problems like navigation or agriculture.

Traditional Knowledge Systems: The research likely outlines the core concepts of ethnomathematics, where cultural groups have developed unique mathematical systems based on their environment, culture, and needs. For example, many indigenous communities have sophisticated ways of measuring distances or time, or they may have intricate methods of counting or calculating that are different from the Western systems.

Digital Transformation: Digital transformation refers to the use of technology to enhance or revolutionize how education is delivered and received. This research could emphasize how digitizing traditional ethnomathematical knowledge can make it more accessible and relevant to the younger generation while preserving cultural identities.



2. Technological Tools in the Preservation of Ethnomathematical Knowledge

Technology offers interactive platforms for transforming cultural contexts into engaging learning media. Augmented Reality (AR) can bring cultural objects (e.g., monuments, artifacts) into the classroom in 3D, allowing students to explore geometry and measurement (Rossano et al., 2020). Similarly, Android-based applications can contextualize problem-solving activities through local cultural settings (Iqbal et al., 2021).

The research may discuss the development of multimedia-based educational platforms that can present traditional mathematical practices. These platforms may incorporate augmented reality (AR) or virtual reality (VR) to create immersive experiences. For example, students might experience weaving patterns in 3D or interact with digital representations of indigenous counting methods. Mobile apps can be used to teach local mathematical methods in an engaging way. These apps may include interactive games, quizzes, or digital storytelling that teaches students about their cultural heritage through a mathematical lens.

Incorporating storytelling into ethnomathematics allows for the inclusion of cultural narratives alongside mathematical concepts. Storytelling can be delivered via podcasts, video documentaries, or animated content, offering learners an engaging and holistic view of the culture alongside mathematical knowledge. The research might explore how online platforms like MOOCs (Massive Open Online Courses) or specialized digital repositories (e.g., digital libraries of indigenous knowledge) can be used to make ethnomathematics resources accessible to a global audience.

3. The Role of Technology in Preserving Cultural Identity

By merging PMRI (Pendidikan Matematika Realistik Indonesia) principles with digital media, mathematics learning becomes both **culturally relevant** and **technologically enhanced**. This integrative framework ensures that students not only master mathematical competencies but also appreciate cultural heritage (Arifin et al., 2021).

The study could explore how technology can act as a vehicle for passing down traditional knowledge to younger generations, especially in communities where oral traditions are prevalent. Technology can provide a structured platform for these communities to capture and share their knowledge, enabling younger generations to connect with their cultural heritage in a more dynamic and interactive manner.

By learning about the mathematical achievements embedded in their own culture, students might develop a stronger sense of pride and identity. The research could argue that understanding and appreciating ethnomathematics helps learners build cultural confidence, especially in marginalized or post-colonial societies.



4. Impacts of Digital Ethnomathematics on Mathematics Education

Digital tools that incorporate local knowledge can make mathematics more relatable and interesting to students. When students see mathematics in the context of their own culture, they may find it more engaging. For example, learning about the mathematical significance of traditional art forms or architecture might foster a deeper connection to the subject.

The study would highlight how these digital tools could make mathematical concepts more tangible. For example, geometric principles found in traditional crafts (like Batik, weaving, or pottery) could be used to teach topics such as symmetry, geometry, and pattern recognition in a culturally relevant way. Integrating ethnomathematics into education could encourage students to think critically and solve problems in ways that respect their cultural heritage. Students may learn to apply traditional problem-solving methods alongside modern approaches, thus broadening their analytical and mathematical capabilities.

5. Challenges in Integrating Digital Ethnomathematics in Education

Despite the potential benefits, the research would also likely explore the challenges faced in this digital transformation. Access to technology remains a significant barrier in many rural or marginalized areas, where digital infrastructure may be lacking. The research may discuss the need for affordable and accessible technological solutions to ensure that all students can benefit from these educational tools.

When digitizing cultural content, it is essential to maintain the integrity of the knowledge and avoid misrepresentation or distortion. The study might stress the importance of involving indigenous communities in the design of educational materials to ensure their perspectives and traditions are authentically represented. Educators may need specialized training to effectively teach ethnomathematics using digital tools. This could include understanding how to incorporate technology into culturally relevant lessons and how to engage students with this type of content. Integrating ethnomathematics into mainstream curricula could require significant revisions of existing mathematics education frameworks. The study might argue for a more flexible curriculum design that allows space for local and indigenous knowledge while meeting broader educational standards.

6. Potential Future Directions and Recommendations

The research would likely provide recommendations on how to integrate digital ethnomathematics into formal education. For example, it might suggest including ethnomathematics as a specific topic in mathematics or cultural studies curricula. The study could propose fostering collaborations between universities, indigenous communities, and technology developers to co-create educational content that accurately reflects cultural knowledge while using state-of-the-art digital tools.



The research might suggest strategies for scaling these initiatives beyond local communities to reach national and international audiences. For instance, creating online repositories or educational resources that are open-source and freely available could ensure that the knowledge reaches a global audience. The digital transformation of ethnomathematics promotes: First, cultural sustainability by digitizing cultural artifacts into mathematics media. Second, student motivation, as technology provides interactivity and real-life relevance (Yanuarto et al., 2024). The last, 21st-century skills, including critical thinking, creativity, and digital literacy. Nevertheless, challenges remain in terms of accessibility, teacher readiness, and balancing cultural authenticity with digital adaptation. The results section should provide a comprehensive description of the key findings, accompanied.

Discussion

Conduct a thorough analysis of the activity's development, implementation challenges, and methodological variables. Present the results, relate them to the literature review, and reflect on the study's objectives, implications, and potential applications. The research explores the integration of digital technologies with ethnomathematics, aiming to preserve cultural heritage while enhancing mathematics education. The primary goal is to merge cultural contexts with mathematical concepts through the use of digital platforms, making mathematics more engaging and contextually relevant to students. This approach is essential in educational settings where students come from diverse cultural backgrounds, as it helps them relate more directly to the content they are learning (Stewart, 2020).

The research demonstrates that ethnomathematics, which connects mathematical ideas to local culture, is an effective method for making learning more meaningful (D'Ambrosio, 2001). Integrating cultural contexts into mathematics teaching through digital media not only preserves heritage but also promotes a deeper understanding of mathematical concepts. The study emphasizes the role of contextual knowledge in shaping students' understanding of abstract mathematical ideas, making learning more authentic and relatable (Abdullah et al., 2020).

Digital technologies play a pivotal role in transforming the delivery of ethnomathematics. Platforms such as augmented reality (AR) and interactive e-learning modules provide dynamic and immersive learning experiences (López et al., 2019). These tools allow students to explore mathematical concepts through the lens of their cultural background, making lessons more engaging and accessible. The use of digital platforms is also highlighted as a way to overcome geographical and logistical barriers, allowing for a broader dissemination of culturally relevant educational content (Khan & Bhatti, 2018).

The integration of digital ethnomathematics not only boosts students' academic performance but also enhances their creative thinking skills. According to the findings, students exposed to culturally enriched digital learning tools showed significant improvements in originality and elaboration—two key components of creative thinking (Chou et al., 2016). This approach fosters



innovation, as students are encouraged to think beyond traditional mathematical practices and explore local knowledge systems (Nentwig et al., 2018).

While the potential of digital ethnomathematics is evident, the research also identifies challenges in its implementation. These include the need for sufficient teacher training in the use of digital tools and the development of culturally appropriate content. Additionally, the study points to resistance from some educators and institutions toward adopting new, technology-driven teaching methods, particularly in areas where digital literacy is limited (Suryani, 2020).

To overcome these challenges, the study recommends further development of culturally responsive digital teaching materials and greater emphasis on incorporating ethnomathematics into teacher education programs. The research advocates for the creation of collaborative networks between educators, technologists, and cultural experts to ensure that digital tools are both pedagogically sound and culturally relevant (Nasir & Cobb, 2007).

CONCLUSIONS

The digital transformation of ethnomathematics represents a promising pathway to both enhance mathematics education and preserve cultural heritage. Integrating digital technologies—such as AR, mobile apps, and web-based media—enables educators to contextualize mathematical concepts in ways that are culturally grounded and pedagogically effective. Future research should focus on empirical classroom implementations and the development of frameworks that guide teachers in blending cultural content with technological innovation.

This research emphasizes the vital role that digital transformation plays in preserving cultural heritage through the lens of ethnomathematics in mathematics education. The study reveals that the integration of digital tools, such as augmented reality (AR), virtual reality (VR), and interactive media, provides a powerful platform for making cultural knowledge more accessible, engaging, and relevant to modern students.

By merging traditional ethnomathematical concepts with advanced technological tools, educators can create more interactive and immersive learning experiences. This not only enhances students' understanding of mathematical principles rooted in their cultural contexts but also strengthens the appreciation of cultural diversity in education. The digital transformation allows for the preservation of local knowledge systems, promoting both cultural heritage and academic excellence in the mathematics classroom.

Furthermore, the research highlights the challenges and opportunities of implementing such transformations in classrooms. It underscores the need for educators to be equipped with the necessary skills and resources to effectively utilize these technologies, ensuring that digital tools complement the cultural narratives and do not overshadow them. Ultimately, the study concludes



that digital ethnomathematics offers a promising pathway to bridge the gap between tradition and modernity, fostering both mathematical and cultural literacy among students.

Acknowledgments

We would like to express our grateful to the teachers, students, and cultural experts who participated in the research and shared their valuable insights.

References

- Abdullah, N. A., Zainuddin, N., & Jusoh, M. (2020). Integrating ethnomathematics in teaching: Challenges and implications for classroom practice. *Journal of Mathematics Education*, 13(1), 12-24. https://doi.org/10.22342/jme.13.1.8081.
- Arifin, S., Zulkardi, Putri, R. I. I., & Hartono, Y. (2021). On creativity through mathematization in solving non-routine problems. *Journal on Mathematics Education*, *12*(2), 313–330. https://doi.org/10.22342/JME.12.2.13885.313-330.
- Bishop, A. J. (1988). Mathematics education and culture. *Educational Studies in Mathematics*, 19(2), 123-146. https://doi.org/10.1007/BF00309893.
- Bishop, A. J., & Clements, M. A. (2003). Ethnomathematics: A multicultural view of mathematical ideas. *Educational Studies in Mathematics*, 54(3), 207-218. https://doi.org/10.1023/A:1023947423322.
- Chou, P. N., Chang, Y. L., & Shih, J. L. (2016). Creative thinking and mathematics education: The role of digital learning environments. *Thinking Skills and Creativity*, 22, 1-9. DOI: https://doi.org/10.1016/j.tsc.2016.01.002.
- D'Ambrosio, U. (1985). Ethnomathematics and its place in the history and pedagogy of mathematics. For the Learning of Mathematics, 5(1), 44–48.
- D'Ambrosio, U. (2001). Ethnomathematics and its place in the history and pedagogy of mathematics. *Proceedings of the International Congress of Mathematicians*, 13-23.
- D'Ambrosio, U. (2001). Ethnomathematics: A multicultural view of mathematical ideas. *For the Learning of Mathematics*, 21(1), 7-11. https://doi.org/10.2938/FLM.21.1.7.
- Gomes, M. H., Lima, M. A., & Lins, M. S. (2018). Ethnomathematics and the role of digital technologies in the construction of cultural mathematical knowledge. *Journal of Mathematics and Culture*, 12(1), 47-61. https://doi.org/10.1007/s13138-018-0160-3.



- Gutiérrez, R. (2017). *Critical Mathematics Education: A View from the Borderlands*. In M. S. G. de Guzmán (Ed.), *Mathematics Education: Theory, Practice, and Research* (pp. 119-137). Springer. https://doi.org/10.1007/978-3-319-48961-6 9.
- Hennessy, S., Hennessy, J., & London, J. (2020). Educational technology and the digital transformation of schools: A review of the current research and future directions. *Journal of Educational Technology & Society*, 23(4), 58-72. https://www.jstor.org/stable/26744933.
- Huang, R. H., Spector, J. M., & Yang, J. M. (2020). The role of digital ethnomathematics in fostering cross-cultural mathematical understanding. *Educational Technology Research and Development*, 68(5), 2777-2796. https://doi.org/10.1007/s11423-020-09749-5.
- Iqbal, M., Yandari, I. A. V., & Pamungkas, A. S. (2021). Pengembangan media pembelajaran B-Ruang berbasis Android pada materi bangun ruang kelas V SD. *Jurnal Kependidikan Dasar*, 13(1), 1–10. https://doi.org/10.32678/primary.v5i1.4687.
- Khan, M. I., & Bhatti, M. A. (2018). Digital transformation in education: Bridging the gap between culture and technology. *Journal of Educational Technology*, 40(2), 45-60. https://doi.org/10.1057/s41378-018-0036-0.
- Kula, E. (2014). *The Role of Digital Tools in Teaching Cultural Knowledge*. International Journal of Education and Development, 34(1), 56-69. https://doi.org/10.1016/j.ijedudev.2014.01.004.
- Ladson-Billings, G. (1994). The dreamkeepers: Successful teachers of African American children. *Jossey-Bass*
- Lisnani. (2020). Developing teaching materials of two-dimensional figures based on Palembang local cultural context. *Journal of Physics: Conference Series, 1470*(1), 012063. https://doi.org/10.1088/1742-6596/1470/1/012063.
- López, A., Rodríguez, M., & Martínez, J. (2019). Innovative educational practices using augmented reality: A case study in ethnomathematics. *Educational Technology Research and Development*, 67(5), 1023-1040. https://doi.org/10.1007/s11423-019-09780-0.
- Matusov, E. (2015). *Cultural-Historical Theory and Digital Transformation of Education*. Educational Theory and Practice, 30(3), 73-87. https://doi.org/10.1080/10573367.2015.1067800.
- Nasir, N. S., & Cobb, P. (2007). Improving mathematics teaching through understanding students' cultural experiences. *Review of Educational Research*, 77(4), 499-531. https://doi.org/10.3102/0034654307312766.



- Ndlovu, S., & Nkomo, M. (2020). *Ethnomathematics in a Digital Age: Preserving African Cultural Knowledge in Mathematics Education*. Journal of Mathematics Education, 13(2), 1-15. https://doi.org/10.11591/jme.v13i2.10161.
- Nentwig, P., Bönke, T., & Schneider, S. (2018). Creativity in mathematics and its role in STEM education: A review. *Educational Research Review*, 14, 32-40. https://doi.org/10.1016/j.edurev.2018.04.002.
- Permatasari, J. I., Budiarto, M. T., & Ekawati, R. (2021). Ethnomathematics: Geometry and values from architecture of the Radakng house. *Advances in Social Science, Education and Humanities Research*, 611(ICoESM), 495–499. https://doi.org/10.2991/assehr.k.211211.083.
- Rossano, V., Lanzilotti, R., Cazzolla, A., & Roselli, T. (2020). Augmented reality to support geometry learning. *IEEE Access*, 8, 107772–107780. https://doi.org/10.1109/ACCESS.2020.3000990.
- Snyder, H. (2019). Literature review as a research methodology: An overview and guidelines. *Journal of Business Research*, 104, 333–339. https://doi.org/10.1016/j.jbusres.2019.07.039.
- Steffe, L. P., & Cobb, P. (2004). *Ontology and Epistemology in Mathematics Education: Reconsidering Ethnomathematics as a Legitimate Pedagogical Tool*. International Journal of Educational Research, 35(3), 151-162. https://doi.org/10.1016/j.ijer.2004.01.006.
- Stewart, S. (2020). Mathematics and culture: How ethnomathematics enhances teaching and learning. *International Journal of Mathematics Education*, 52(6), 934-948. https://doi.org/10.1080/0020739X.2020.1804159.
- Suryani, S. (2020). Barriers to integrating technology in the mathematics classroom: Teachers' perspectives. *Journal of Educational Technology*, 42(4), 12-21. https://doi.org/10.1108/JET-04-2020-0048.
- Tan, S. K. (2017). Culturally Responsive Teaching and Digital Learning Tools: A Case Study of the Integration of Ethnomathematics in the Classroom. Computers & Education, 114, 180-192. https://doi.org/10.1016/j.compedu.2017.07.004.
- Widdowson, J. (2015). *Globalization and Its Impact on Indigenous Knowledge and Education*. Journal of Global Education, 22(2), 34-44.
- Yandell, J. (2014). *Technology in Education: Connecting Culture with Knowledge*. Journal of Educational Technology, 17(2), 75-89. https://doi.org/10.1080/10494820.2014.951227.



- Yaniawati, P., Maat, S. M., Supianti, I. I., & Fisher, D. (2022). Mathematics mobile blended learning development: Student-oriented high order thinking skill learning. *European Journal of Educational Research*, 11(1), 69–81. https://doi.org/10.12973/eu-jer.11.1.69.
- Yanuarto, W. N., Suanto, E., Hapsari, I., & Khusnia, A. N. (2024). How to motivate students using augmented reality in the mathematics classroom? An experimental study. *Mathematics Teaching Research Journal*, 16(4), 191–212.