PENGEMBANGAN PERANGKAT PEMBELAJARAN TERPADU TIPE SHARED BERBASIS KEGIATAN EKONOMI KREATIF UNTUK SISWA KELAS IV SEKOLAH DASAR

Bekti Susilowati¹, Waspodo Tjipto Subroto², Nasution³
Pendidikan Dasar, Pascasarjana Universitas Negeri Surabaya
Email: bektisisilowati_87@yahoo.com

Abstract
The objective of this research was to recognize: (1) the worthiness of the Shared-Type learning device based on creative economy activity for fourth grade Elementary School students, observed from learning device's quality which developed and validated by Syllabus, Learning Implementation Plan, Student Learning Material, Student Work Sheet, and Learning Outcome Test; (2) effectiveness of learning device which measured from student activity in Shared-Type integrated learning device based on Creative Economy activity and student's learning outcomes after participated in Shared-Type integrated learning activity based on Creative Economy Activity. The research of development was using Kemp Model that consists of three stages, which were defining, designing, and developing, while the research trial design was using Pretest-Posttest Control Group Design. Research data were obtained through learning device's validity test result of two validator and learning device's trial results which consist of pre-test and post-test results on control's class and experiment's class. The learning device was tested on class IV A and B of SDN Sukarasa in Bandung. Learning implementation's effectiveness then tested with inferential statistic using SPSS 21.0 through F-test and t-test. An F number which assumes both variant have the same result of 0.362 with probability (sig) of 0.550 > 5% means there is no variant difference between experiment and control. A t-test number which assumes both population have the same variant is -4,750 with probability (sig) of 0.000. Probability number < 0.005 can be interpreted as significant difference of post-test value between experiment's class and control's class, post-test value obtained from experiment's class was higher than control's class.

Based on data analysis, it can be concluded that student's learning outcomes with the use of developed Shared-Type integrated learning device based on creative economy activity are improved and can be implemented in Elementary School, however it still needs to be conformed with school's station and condition.

Keyword: Integrated, Based on Creative, Economy Activity, Improvement, Learning Outcomes.